

# THE ISLE OF CATS TREASURE PACK RULES

The Isle of Cats Treasure Pack contains updated Rare Treasure tiles and new rules for the game.

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## BEFORE YOUR FIRST GAME:

This expansion replaces the existing rare treasures in your game, before continuing you should remove them from the cat bag and count them.

## 25 RARE TREASURE TILES

If you have 25 rare treasure tiles, remove them all from your game. Then take 25 of the 35 new tiles, 5 of each shape, and add them to your bag, replacing the old tiles. You will no longer need the original tiles.

The remaining 10 new tiles should be put to one side and stored in case you need them later. If you ever purchase the Late Arrivals expansion, you will need these 10 tiles to replace the rare treasures within the expansion.

## 35 RARE TREASURE TILES

If you have 35 rare treasure tiles, remove them all from your game and add the 35 new tiles to your cat bag, replacing the old tiles. You will no longer need the original tiles.

## A DIFFERENT NUMBER

If you possess a different number of tiles, it is possible that you have a promotional tile.

Place each of the original rare treasure tiles that you removed from the bag on your table, and create piles by stacking tiles of the same shapes. Promotional tiles exhibit unique shapes, and you will only have one of each of these. Normal rare treasures, on the other hand, are repeated, and you will have either 5 or 7 of each shape. If you have 5 of most shapes, then follow the rules outlined for 25 rare treasure tiles. If you have 7 of most shapes, then follow the rules outlined for 35 rare treasure tiles.

## FAMILY MODE

With this expansion each rare treasure includes an icon, for the family mode these icons should be ignored.

Some rare treasures now include a rat, these work just like normal rats but can never be covered.

## SOLO MODE

Everything in this expansion can be used in the solo mode by adhering to the standard rules. While your sister will not employ the new treasure bonuses, you are entitled to make use of them.

## RARE TREASURE BONUSES

Rare treasures introduce additional rules alongside the existing rules for rare treasures; there have been no changes to the existing rules.

Whenever you place a cat (including kittens and Oshax) tile on your boat, and it touches a rare treasure tile, you immediately receive the bonus indicated on the rare treasure tile.

However, placing treasure, beast, or other non-cat tile adjacent to a rare treasure tile does not trigger the bonus. Similarly, placing a rare treasure tile next to a cat tile does not activate the bonus.

Should you place a cat tile that touches two or more rare treasure tiles, all bonuses will be activated. You have the freedom to choose the order in which you resolve them.

### RATS

Some rare treasure tiles now feature rats, which work identically to normal rats in all respects, except they cannot be covered.



Immediately gain 2 fish



Immediately take 1 common treasure and place it on your boat.

*If no common treasures are available, you get nothing.*



Immediately take 1 rare treasure and place it on your boat.

*If no rare treasures are available, you get nothing.*



Move your cat figure to the top of the island; you are now first in the turn order. Once you have completed your turn, play resumes from the spot where you were previously positioned on the island, ensuring that no one's turn is skipped. You will be first to play for the upcoming rounds of turns.



Take the discard pile and shuffle it, then place it face-down on the table to form a deck. Reveal cards from this deck one by one until you reveal a card that costs less than 5 fish. At this point, you may add this card to your hand for free without spending any fish. If you choose not to add the card to your hand, you get nothing. Return all the remaining cards to the discard pile.