

RACE TO THE RAFT

The Storm

Setup



Once the island has been set up, place three fire tiles on the island following the additional rules.

For each fire tile, take it at random from the fire bag and place it on the island before drawing the next fire tile. This step happens before any players draw cards, and players may talk freely during this step, deciding as a group where to place each fire tile.

Once all three fire tiles have been placed, draw the first round of cards and then continue as normal.

Additional rules

For this scenario, the following placement rule should be ignored:

“Fire tiles must be placed immediately adjacent to existing fire, so that at least one square of the fire tile is touching at least one square of existing fire. *Adjacent tiles do not include diagonals.*”

You should replace it with the following new placement rule:

“Whenever you place a fire tile, it must not be placed adjacent to existing fire. No squares of the fire tile can touch any squares of existing fire. *Adjacent tiles do not include diagonals.*”

Advanced mode

If you wish to play this scenario using the advanced rules, then switch raft D with raft G. All other rules remain the same.